

Logic Pro – Power Tips (0003)

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Capture Last Take as Recording

You can capture data from MIDI input while in playback even though you didn't have Record enabled at the time.

Logic has a cool feature for this. It's actually nothing more complicated than a buffer.

Access to this function is tucked away in the **Key Command Window**

Open the Key Command Window (Option + K) and type **Capture** In the search box (top right corner).

In the **Global Commands** list you will see 2 choices:

1. **Capture Last Take as Recording**
2. **Capture Last Take as Recording and Play**



Command	Key	MIDI
▼ Global Commands		
• Capture Last Take as Recording	\⌘C	
• Capture Last Take as Recording and Play	^⌘C	
▶ Various Windows		

Make sure you at least have a key command for **Capture Last Take as Recording**

If you were jamming along during playback and generating MIDI data, simply activate your chosen Key Command to add those events to a recorded MIDI Region.

Note: All events played live AFTER the last SONG Position Line (SPL) Change are eligible for inclusion. *If you move the SPL, the next incoming MIDI event will delete the buffer.*

Interesting use for this:

Creating a Hyper Set in Hyper Editor for a Mapped Instrument. You can speed up the process of entering notes for mapping by simply running your finger up the relevant keys of a connected keyboard and capturing that input. You will see a region with all played notes stacked up at the same time location.