

69 Selected Sounds for Transformation in Move 2.

Air

Drafty_WIND_Part01
Drafty_WIND_Part02
Drafty_WIND_Part03

Heat

Espresso_BOIL_Part3
GasHob_IGNITION_01

Mouth

Laugh_NOISE_01

Scrape

Cymbal_guitar_05
Cymbal_guitar_06
Cymbal_guitar_10

Scratch

Metal_Scratch_Bowl_01
Metal_Scratch_Bowl_02
Metal_Scratch_Bowl_03
Metal_Scratch_Bowl_04
MetalOnPorcelainBowl_Part10
MetalOnPorcelainBowl_Part15
MetalOnPorcelainBowl_Part16
MetalOnPorcelainBowl_Part17
MetalOnPorcelainBowl_Part18
Porcelain_BRAKES_01

Strike

Wood_HIT_bronze_05
wood_HIT_bronze_06

Swing

E_Door_CLOSE_01
E_Door_OPEN_01
SwingDoor_CLOSE_01
SwingDoor_CREEK_07
SwingDoor_OPEN_03
SwingDoor_OPEN_CLOSE_01

Turn

HallDoor_LOCK_Part01
HallDoor_LOCK_Part02
HallDoor_LOCK_Part03
HallDoor_LOCK_Part04
HallDoor_LOCK_Part05
HallDoor_LOCK_Part06
HallDoor_LOCK_Part07
HallDoor_LOCK_Part08
HallDoor_LOCK_Part09
HallDoor_LOCK_Part10
HallDoor_LOCK_Part11
HallDoor_LOCK_Part12
HallDoor_LOCK_Part13
HallDoor_LOCK_Part14
HallDoor_LOCK_Part15

Zip Slide

Zip_LoFreq_01
Zip_LoFreq_02
Zip_LoFreq_03
Zip_LoFreq_04
Zip_LoFreq_05
Zip_LoFreq_06
Zip_LoFreq_07
Zip_LoFreq_08
Zip_LoFreq_09
Zip_LoFreq_10
Zip_LoFreq_11
Zip_Rhythm_Pt01
Zip_Rhythm_Pt02
Zip_Rhythm_Pt03
Zip_Rhythm_Pt04
Zip_Rhythm_Pt05
Zip_Rhythm_Pt06
Zip_Rhythm_Pt07
Zip_Rhythm_Pt08
Zip_Rhythm_Pt09
Zipper_Hi_Freq_01